

200

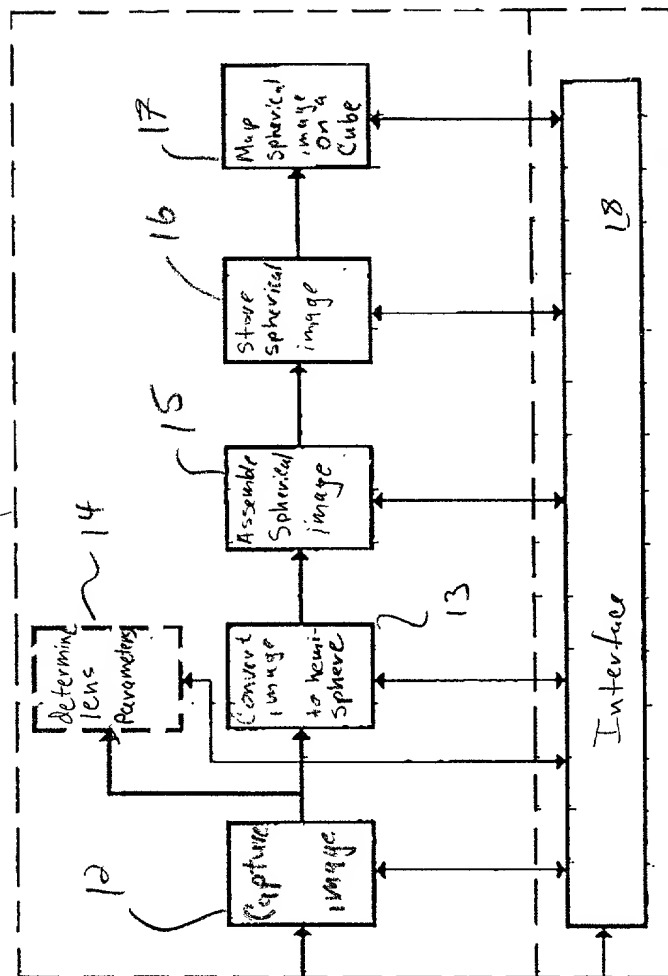


FIG. 1

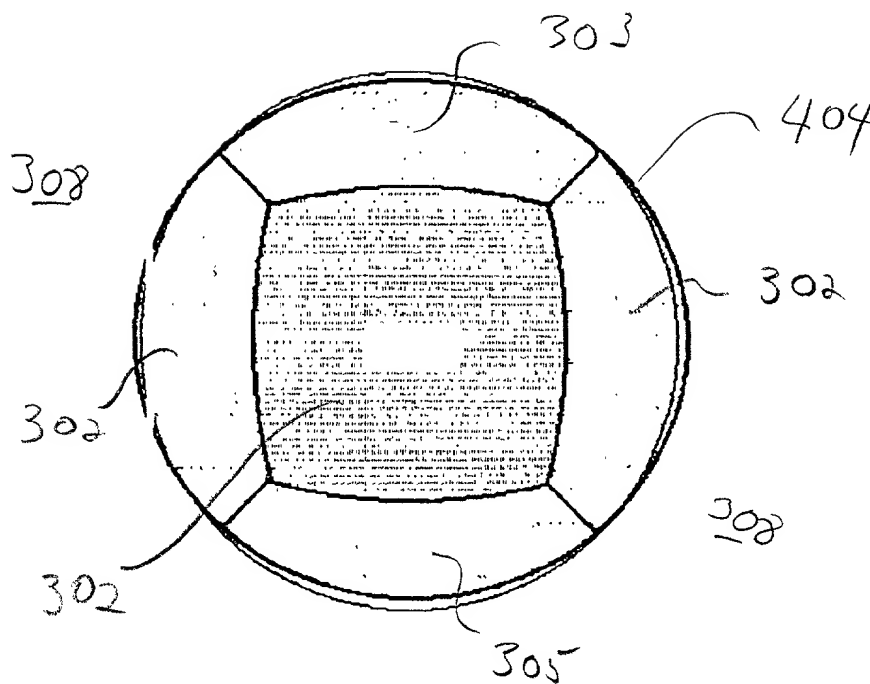


FIG. 2

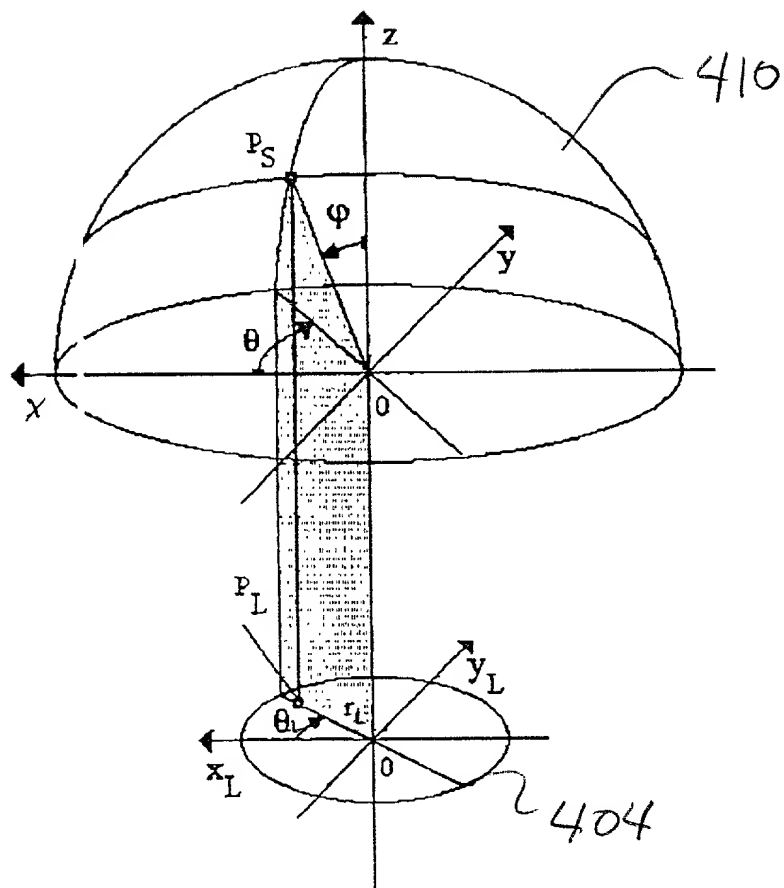
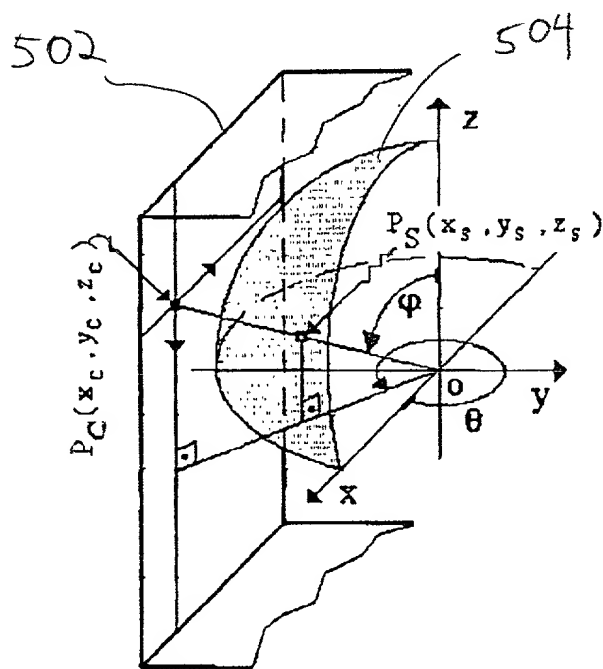
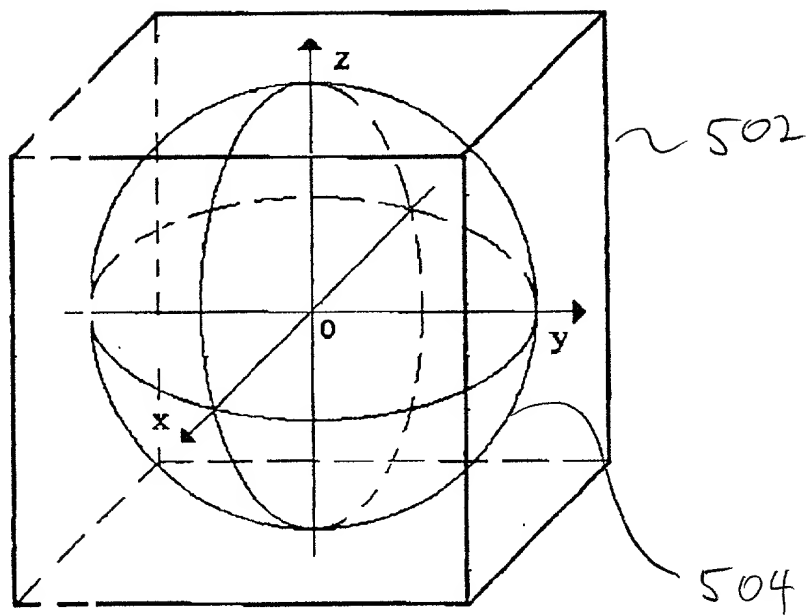


FIG. 3



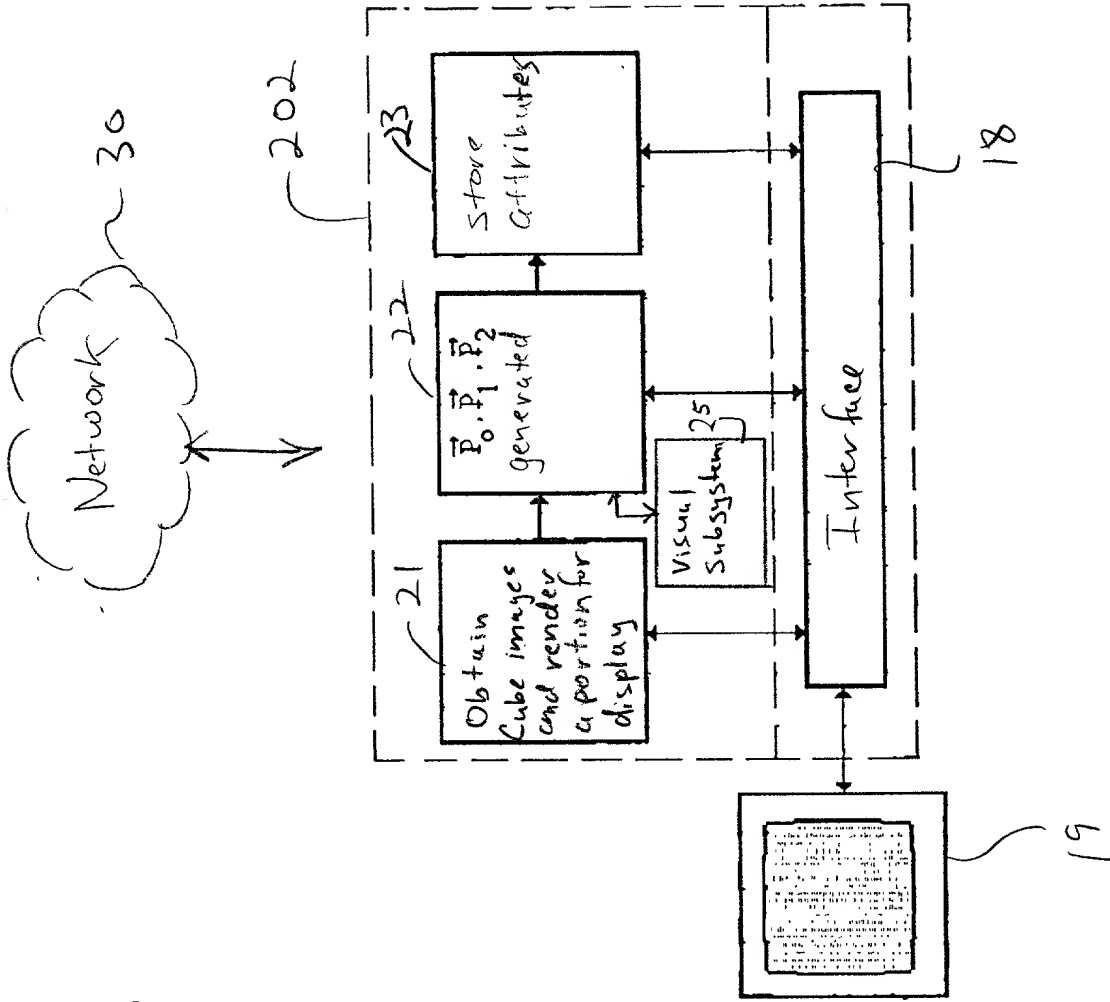


FIG. 6

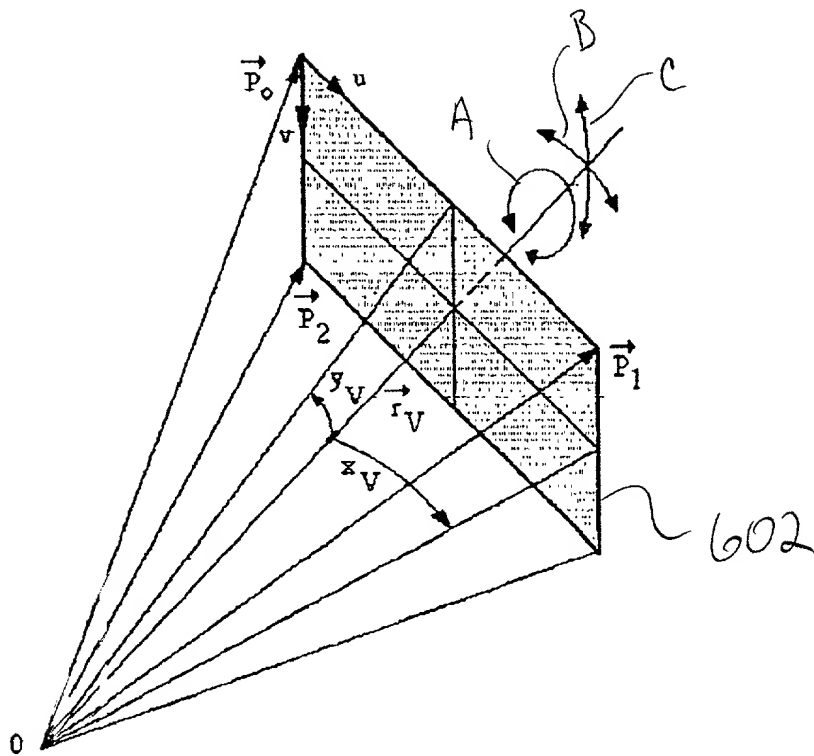
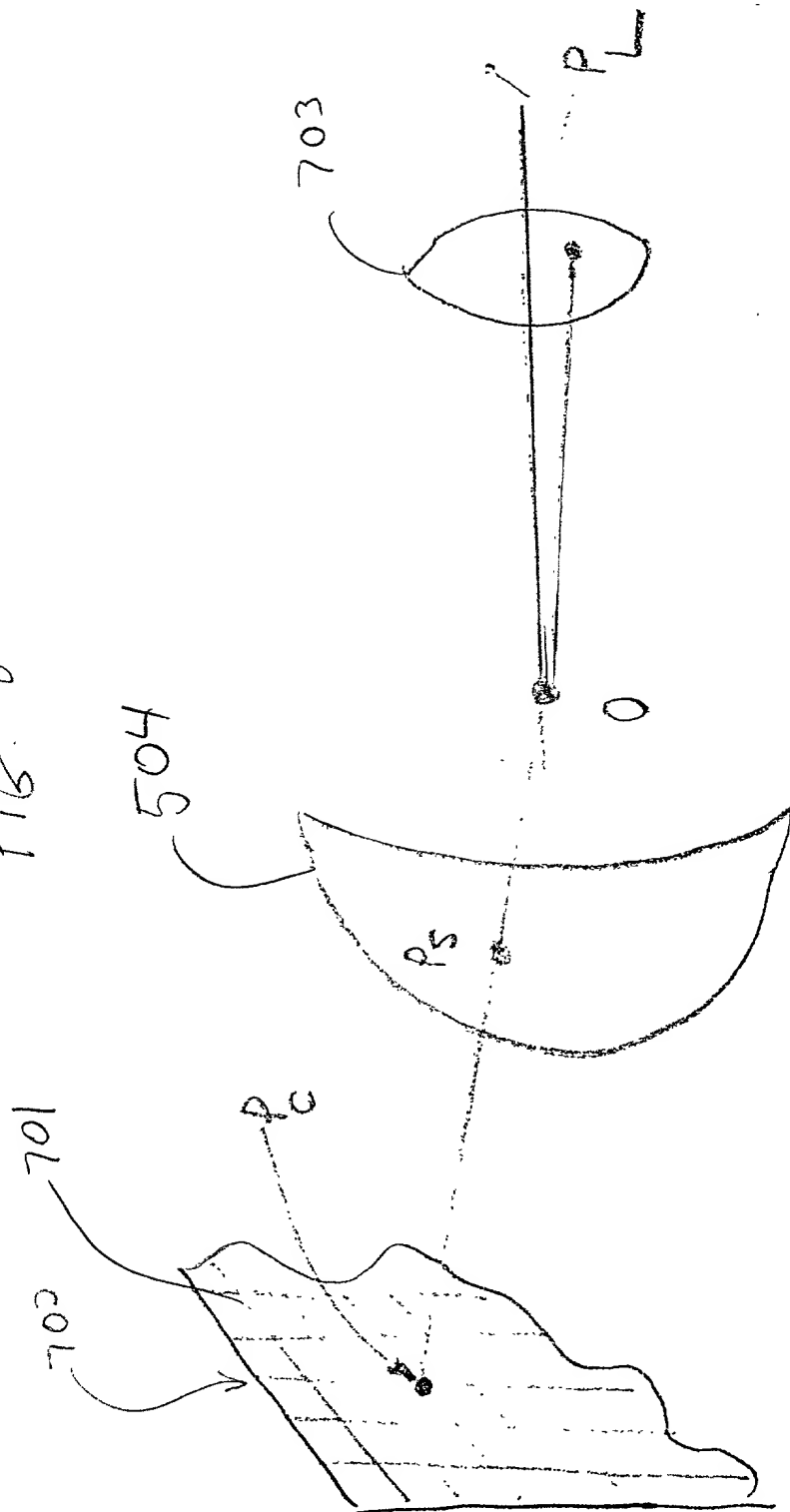


FIG. 7

Fig. 8



Account for radial distortions

801

Account for geometric distortions by  
determining the center of the image - 802

Filter images to black  
and white

805

Cover image with  
more light and  
approximate the  
center of the image

807

Maintain the center of  
the image as the point  
where the most rays  
are equal

809

Eliminate rays for the  
poles of the image

811

Account for color,  
brightness, etc. distortions

814

Fig. 9